



**Easyriders<sup>®</sup>**

**RODEO**

**COMPETITOR  
RULES**

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## GENERAL RULES

1. Easyriders Events reserves the right to refuse any entry. Any entrant disqualified for unsportsmanlike conduct or for unsafe behavior will forfeit his/her entry fee(s).
2. To be eligible to enter, each contestant must sign a liability release before entering the pit area or arena. No person under 18 years of age will be allowed in the pit area.
3. All entries **must** be accompanied by proof of age, with photo (example: valid driver's license).
4. All entry fees must be paid prior to the start of the event entered. Easyriders Events will accept most major credit cards for entry fees.
5. All entrants must first qualify for any event(s) before they are eligible to compete in eliminations.
6. If there are fewer than 3 entries for any Sled Drags event, or fewer than 5 entries in any gaming event or fewer than 4 entries in the Tire Ride, that event may be canceled. Contestants signed up for the canceled event may choose another event in it's place or receive a refund for their entry fees for the canceled event.
7. All contestants must be in good physical condition at the time of the event and cannot be intoxicated on any type of drugs or alcohol.
8. Protective clothing will be required on some events, which may include any or all of: a safety approved helmet, goggles or glasses, leather jacket with sleeves, leather leg coverings, boots, and gloves.
9. No event can be changed, added or substituted; and there will be no refunds once the sign-up window has been closed.
10. A contestant will be eliminated if not present and prepared when his/her event is called and will forfeit his/her entry fee.

## GENERAL RULES *Continued*

11. Bikes that are to be used in any event must have engines and transmissions with at least 25% of their components consisting of Harley-Davidson, Indian, Polaris or after-market products for Harley-Davidson, Indian or Polaris products.
12. Any kind of unsportsmanlike conduct in or around any event will be cause for disqualification. Any person may be asked to leave by the Rodeo Committee.
13. There will be no drinking of alcoholic beverages in the pit areas during the events or during practice periods.
14. Any pets must be leashed or contained, in order to be allowed on the grounds.
15. No ice chests, cans, or glass bottles will be allowed in the pit areas.
16. No firearms or illegal weapons will be allowed.
17. Any protest must be submitted in writing within 30 minutes after the contested event is over. The protest must be accompanied by a fifty dollar (\$50.00) protest fee. This fee will be forfeited in the event the protest is found not to be valid by the Rodeo Rules Committee. The decisions of the Committee are final. In any case when the Rodeo Rules Committee cannot reach a majority decision, the decision will be made by the Easyriders Events Staff.
18. Easyriders Events reserves the right to impose new rules and penalties at any time it deems necessary, in the interest of safety or fairness.
19. All Competitors must stay in the pit area and off the field until their event is called.
20. All competitors will have 3 minutes, in gaming events, from the time the event is called to be prepared to compete. In the case of sled pulling events, the competitor will have 3 minutes from the time of the sled's readiness to be ready to start in the competition. Any competitor that cannot meet the 3 minute time will be disqualified from that particular run.
21. A false start in any event will result in disqualification from the lane in which the false start happened.
22. Every bike must be taken directly to the impound area, immediately following their round in qualifying and their round in the finals.
23. There will be a mandatory driver's meeting 30 minutes prior to each day's qualifying. You may choose the meeting you wish to attend. (KEEP IN MIND THAT EACH MEETING IS EVENT SENSITIVE).
24. If any competitor is disqualified in the finals or fails to successfully tech, and therefore is disqualified after the finals of their pulling event, they will automatically be moved to 4<sup>th</sup> place and will receive 4<sup>th</sup> place prize money. The disqualified competitor will not receive any points for that event.
25. Any contact with a boundary line is considered out of bounds and will result in disqualification ie; tires, rider foot, passenger foot/hand, sled.
26. All Competitors are only allowed TWO persons to assist at the START LINE. Disqualification of that round, in that lane will occur if more.

# SLOW RACE

## OBJECT

Up to 8 finalists on two-wheeled motorcycles will line up side by side at the starting line. Once the race is started, no contestant may let either of their feet touch the ground. The object is for the contestant to keep their balance at the *slowest possible speed\** for the duration of the course without their feet touching the ground. The winner is the last person to cross the finish line. This event is awarded 1<sup>st</sup> place through 4<sup>th</sup> place.

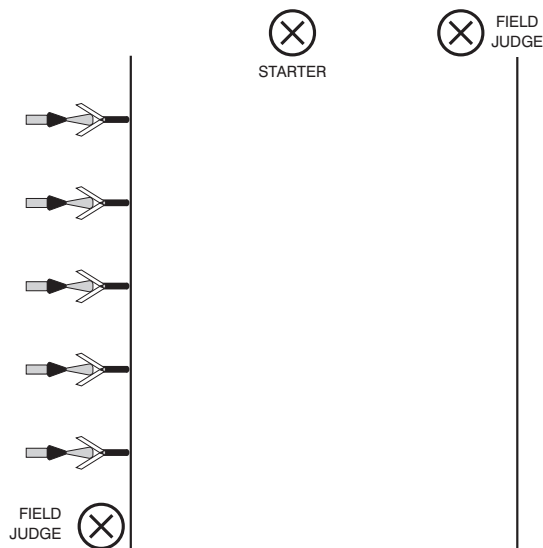
## DISQUALIFICATIONS

1. Either foot touching the ground.
2. Failure to cross starting line on green flag with feet off the ground.
3. Going out of bounds with either tire.
4. Neither the front or rear tire may exceed a tread pattern, on the ground, of over 6".
5. If both front and rear tires stop moving, in the forward motion, at the same time.

## QUALIFYING FOR SLOW RACE

If there are more than 8 entrants in an event, the total number of participants will be divided into groups, as equal in number as possible (the number of groups will be determined by the field official). The number of participants to qualify for each group will depend on the number of groups; for example, if there are 15 participants, they will be divided into one group of 8 and one group of 7. The top 4 qualifiers, in each group, will advance, for a total of 8 participants, in the finals. If there are 32 participants, they will be divided into 4 groups of 8 each. The top 2 qualifiers, in each group, will advance, for a total of 8 participants, in the finals. If the field official deems it necessary to have semi-finals, because there are too many entrants, then semi-finals will be run.

**\*Slowest possible speed: indicates a constant forward motion**



# WEENIE BITE

## OBJECT

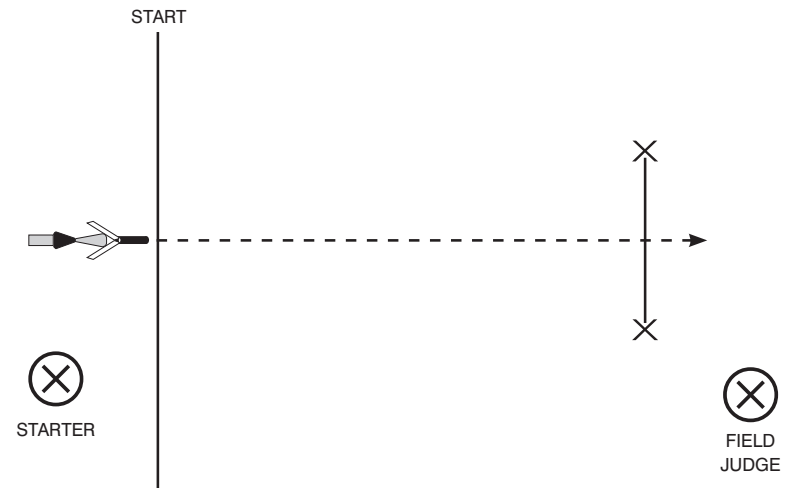
All finalists, each with a female passenger on the two-wheeled motorcycles will ride, one at a time, under a scaffold, from which will hang a hot dog covered with mustard. The passenger may stand on the pegs and attempt to bike off a portion of the weenie. Each contestant will be allowed 2 runs and will be scored by the amount of meat bitten off. (The portion of weenie that is bitten off, must be bitten from the bottom of the weenie and not from the side of the weenie). The largest bite, of the contestant's 2 runs, is the bite that will count. This event is awarded 1<sup>st</sup> place through 4<sup>th</sup> place, with 1<sup>st</sup> place having bitten off the largest portion of weenie, 2<sup>nd</sup> place next-largest portion, etc. In the event of a runoff, no runoff score will affect the standing of a previously declared winner.

## CONDITIONS & DISQUALIFICATIONS

1. Scaffold will be approximately 10 feet from starting line.
2. Neither the passenger nor the driver may touch the weenie with his/her hands.
3. Both driver and passenger must keep their feet from touching the ground in the prescribed area.
4. Passenger may not pull weenie off the string. (Weenie must be bitten off).
5. The passenger may not stand on the seat or saddle bags, but only on the pegs.
6. The tires of the motorcycle may not go out of bounds. Out of bounds areas, on each side, will be marked with a line.
7. There must be a portion of the weenie left hanging from the string for the field official to measure.

## QUALIFYING FOR WEENIE BITE

There may be qualifying for this event, if the field official determines that size of the field needs to be reduced for the finals. In the case this does happen, the qualifications will be run under the same format as outlined above, with only the participants that get a legal bite of weenie, advancing to the finals.



# BARREL RACE

## OBJECT

All competitors, one at a time, will run a clover-leaf pattern course around three barrels on two-wheeled motorcycles. This is a timed event; the best time wins. In the event of ties, runoffs will be held. This event is awarded 1<sup>st</sup> place through 4<sup>th</sup> place. Each competitor will have 2 runs and it is their fastest time that will be counted.

**Note:** If rider starts with a right turn, it must be followed by two left turns and vice versa.

## DISQUALIFICATIONS

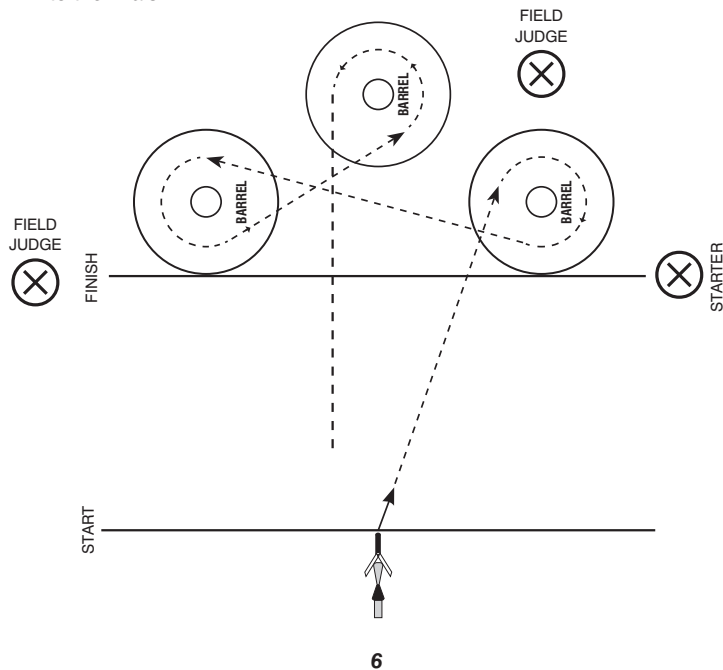
1. If a contestant fails to round a barrel, in the correct direction.
2. If a contestant fails to round any barrel.
3. If a contestant shifts gears, once leaving the start line.
4. If a contestant does not drive between the first two barrels while crossing the finish line.

## PENALTY

There will be a 2 second penalty, for each barrel that is knocked over. Rider must still circle the barrel.

## QUALIFYING & FINALS FOR BARREL RACE

There may be qualifying for this event, if the field official determines that size of the field needs to be reduced for the finals. In the case this does happen, the field official will predetermine the amount of competitors that will be able to advance to the finals. The qualifications will be run under the same format as outlined above, with only the predetermined amount of participants advancing to the finals.



# POTATO HAYSTACK

## OBJECT

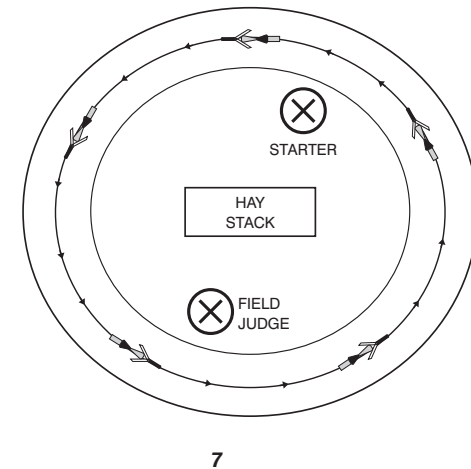
All contestants, each with a female passenger, will ride in a circle on either two-wheeled or three-wheeled motorcycles. When the air horn is sounded, the passengers will jump off the bikes and run to the haystack and try to find a potato. When you have a potato you must step out of the circle to place. The first round will be started with the amount of potatoes to be determined by the field official. A determined number of potatoes and contestants will be eliminated, each round, until 1<sup>st</sup> through 4<sup>th</sup> place is determined or until there are only four competitors remaining. Once the field of contestants has been narrowed to the final four contestants, there will be only one more round. In that round, there will be only 3 potatoes placed in the haystack. Once the horn is sounded, to start this round, the four remaining contestants will jump off their bikes and run to the haystack and try to find one of three potatoes in the haystack. The first competitor to retrieve a potato in this round will receive 1<sup>st</sup> place. The second competitor to retrieve a potato will receive 2<sup>nd</sup> place. The third competitor to retrieve a potato will receive 3<sup>rd</sup> place. The competitor that does not retrieve a potato will receive 4<sup>th</sup> place.

## DISQUALIFICATIONS

1. Contestant's wheels going out of the marked course.
2. Contestant accelerating to the point of passing other contestants on the course.
3. Passenger jumping off bike before the air horn sounds.
4. Participant grabbing more than one potato, thus keeping another competitor from retrieving a potato.

## QUALIFYING FOR POTATO HAYSTACK

There may be qualifying for this event, if the field official determines that size of the field needs to be reduced for the finals. In the case this does happen, the field official will predetermine the amount of competitors that will be able to advance to the finals. The original field of competitors will be divided, as equally as possible, into different groups. EXAMPLE: If there are 20 participants in the event, the field will be divided into 2 groups of 10 each. There will be 3 from each group that will advance to the finals. The qualifications will be run under the same format as outlined above, with only the predetermined amount of participants advancing to the finals.



# **TIRE RIDE**

## **OBJECT**

To pull the tire and passenger through a designated course in the fastest time.

## **CONDITIONS & RESTRICTIONS**

1. Motorcycle must be equipped with rubber tires. Chains, studded tires, or anything that is similar to chains or studded tires are prohibited. Also, dual tires are not permitted.
2. The Rodeo field crew will provide the hitching device, or the contestant may provide his/her own. The hitching device will be a ring measuring 2 inches, inside diameter, and it must be no higher than the centerline of the front axle, nor farther than 24 inches back, from the center of the rear axle.
3. No portion of the motorcycle may interfere with the rider or the hitch during the pull with the kickstand up. If the kickstand is down crossing the finish line, there will be a 2 second penalty.
4. All tire riders will be required to wear: protective eyewear and protective head gear, approved by the field official and may be required to wear gloves and/or a jacket.

## **OPERATION OF THE TIRE RIDE**

1. This event will consist of teams with a rider and a female passenger on each team.
2. All pulls will start with a taut rope.
3. The driver, with the passenger in tow, will pull a 2 wheel motorcycle to the starting line. When the flag is dropped, the driver will proceed in a straight line toward the finish line.
4. As the passenger is pulled across the starting line, there will be a potato on top of a cone. The passenger will grab the potato, without leaving or stopping the tire, in any manner. The driver will pull the motorcycle across the finish line to such a point that the tire and passenger will also cross over the finish line.
5. Once across the finish line, the rider will place the motorcycle on the side stand. Only after the motorcycle is on its side stand, free standing with the driver clear of bike and not before, can the passenger leave the tire, with potato in hand, run back towards the start line and place the potato in the bucket.
6. If the passenger misses or loses the potato, she must find and retrieve her potato and then place it in the bucket. (The potato must stay in the bucket).
7. The track for the Tire Ride will consist of two lanes measuring 175 feet in length and will be 10 feet wide, each. The pickup cones will be placed at the start line. The drop off buckets will be placed on the outside of each lane, approximately 30 feet from the start line.

## **QUALIFYING**

1. The running order for qualifying will be determined by a draw of numbers.
2. This event will be eliminated to four teams, from an undetermined amount of teams.
3. Qualifying will consist of one run, in each of two lanes, for a total of two runs per team. The four with the fastest total time (both runs combined) will advance to the finals.
4. If any team has a no time on any one run, they will qualify behind any team that has two clean runs.

# **TIRE RIDE** *Continued*

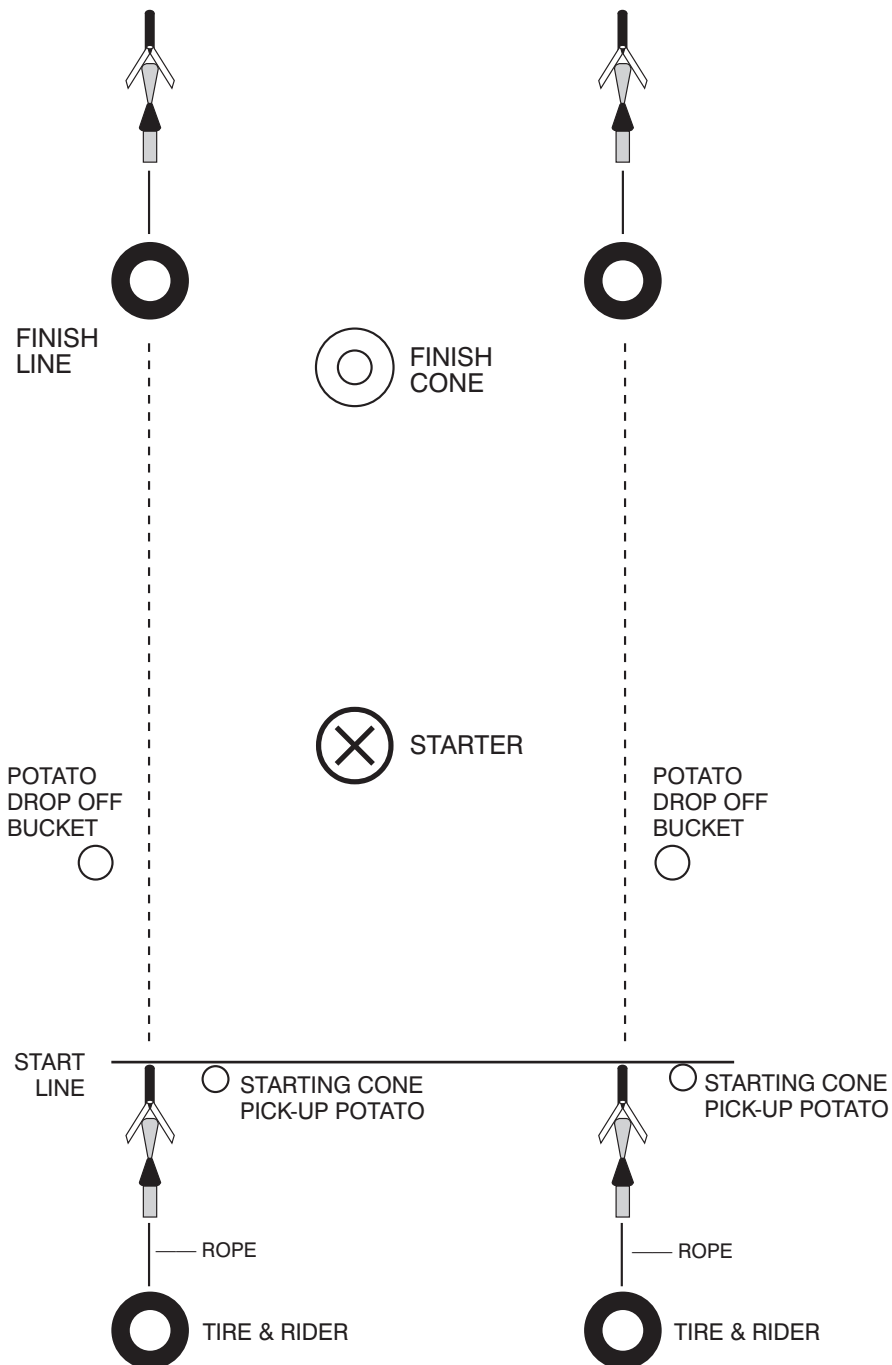
## **FINALS**

1. The four fastest, qualifying, teams will compete in the finals.
2. The fastest qualifying team will run against the slowest qualifying team and the 2<sup>nd</sup> fastest qualifying team will run against the 3<sup>rd</sup> fastest qualifying team.
3. Each team in the finals will have one run in each lane, for a total of two runs. The total time of the two runs is what is counted. If one team gets a no time in any one run, it will take them out of the running against any team that has two clean runs.
4. In any case that there is more than one team that has only one clean run, the team with the fastest single run will place higher than the team with the slower single run.
5. This event will pay 1<sup>st</sup> through 4<sup>th</sup> place with the 1<sup>st</sup> place being awarded to the fastest total time, in the finals, and 2<sup>nd</sup> place to the 2<sup>nd</sup> fastest and so on.

## **DISQUALIFICATIONS**

1. False start.
2. Going off the course with the bike, passenger or tire.
3. Jerking on the tow rope.
4. If the rear tire stops rolling in a forward motion, passenger getting off of or out of the tire or either foot or hand touching the ground before the tire has completely crossed the finish line, the bike has come to a complete stop and is on the kick stand, with driver clear of bike.
5. If the rider or passenger makes a run without all of the required safety gear on.
6. If the rider shifts gears, once he has left the start line.
7. If passenger intentionally interferes with opponent completing the course.
8. Leaving the start line with the kick stand in the down position.  
(KICK STAND MUST REMAIN IN THE STOWED POSITION UNTIL THE REAR TIRE HAS COMPLETELY CROSSED THE FINISH LINE).

## TIRE RIDE



## SLED DRAGS/GENERAL RULES

### OBJECT

To pull the sled the farthest distance or the full distance of the track in the fastest time, without leaving the course boundaries.

### OPERATION OF SLED DRAGS

1. All pulls must start with a tight chain, no jerking is permitted. Contestants must pull within 3 minutes of the time sled is at readiness. Should a contestant go out of course boundaries, his pull will be measured to the point where he went out of bounds. In the event a contestant is halted, because of the determination made by a Rodeo official that a potentially hazardous condition exists, the contestant's pull will be measured to the point where he was flagged. The measurement will be taken from the center of the front axle.
2. Bikes that are to be used in any event must have engines and transmissions with at least 25% of their components consisting Harley-Davidson, Indian or Polaris or after-market products for Harley-Davidson, Indian or Polaris products and the Rodeo staff must approve any motorcycle before it can compete.
3. The motorcycle wheelbase cannot exceed 92 inches. The combined weight of the rider, machine, and equipment cannot exceed 1,050 pounds, in the Solo Class and Gas Trike Class. The same combined weight cannot exceed 1,150 pounds in the Fuel Trike Class.  
(ENTRANTS MAY BE WEIGHED IN AFTER EACH RUN).
4. The maximum allowable diameter of tires shall be 31 inches.
5. Motorcycles must have a functioning kill switch approved by the track officials.
6. No portion of the motorcycle may interfere with the sled or hitch during the pull.
7. Each bike may only be used in one class and may only be used by only one competitor.
8. The track for the Sled Drags will consist of two lanes measuring 200 feet in length and will be 10 feet wide, each.
9. Red Flagged. If the opposite lane is red flagged you must finish your pull. If someone crosses into your lane and you avoid trouble you can repull. If the weight box doesn't advance or has problems, that lane only repulls. If red flagged for safety issues both riders will repull.
10. **Every competitor must wear protective eye-wear and protective foot-wear that will cover the ankles, approved by the field official, and may be required to wear protective clothing, including boots and gloves.**

### QUALIFYING

1. The running order for qualifying, in each of the sled pulling events, will be determined by a draw off numbers at drivers meeting. When using 2 rounds of qualifying the numbers will be reversed for 2nd pull, pulling the same sled in the same lane. If necessary we will move the starting line down the track for the second pull.
2. Each pulling event will be eliminated to four finalists, from an undetermined amount of participants.
3. Each competitor will be allowed one run in one lane with one sled. Every competitor in each pulling event will pull the same sled, in the same lane, as every other competitor, in that particular pulling event.
4. The four finalists will be determined by the longest pulls or the fastest time, in the case of full pulls.

## **SLED DRAGS** *Continued*

### **QUALIFYING** *Continued*

5. In the event that there are more than four contestants with full pulls, in any qualifying round, all contestants that had full pulls, in that qualifying round, may be able to pull again, if the field officials deem it necessary. If this is the case, there will be a weight adjustment made to the sled, prior to the pull off. This round will then, determine the four finalists. This will be determined by distance and time, as stated above. When using 2 rounds of qualifying all full pulls will use time to set the field.

### **SEMI-FINALS & FINALS**

1. The running order in the finals will be the top qualifier running against the #4 qualifier and the #2 qualifier running against the #3 qualifier, with the 1<sup>st</sup> and 4<sup>th</sup> place qualifiers running in the 1<sup>st</sup> round of the finals. The highest qualifier will have lane choice.
2. The competitor, in each round, that had the faster qualifying time, will have lane choice.
3. The loser of the 1st round (semi-finals) will run against the loser of the 2<sup>nd</sup> round (semi-finals), for 3<sup>rd</sup> and 4<sup>th</sup> place, in the finals, with the winner of the final round being awarded 3<sup>rd</sup> place and the loser being awarded 4<sup>th</sup> place.
4. The winner of the 1<sup>st</sup> round (semi-finals) will run against the winner of the 2<sup>nd</sup> round (semi-finals) for 1<sup>st</sup> and 2<sup>nd</sup> place, in the finals, with the winner of the final round being awarded 1<sup>st</sup> place and the loser being awarded 2<sup>nd</sup> place.
5. If both competitors, in any round, have two full pulls, and one competitor was fastest on both pulls, then that competitor is the winner of that round. If both competitors, in any round have two full pulls, and each one of the competitors was fastest in one of the pulls of that round, there will be a pull off, with the fastest qualifying time getting lane choice.

### **DISQUALIFICATIONS**

1. Failure to pull within 3 minutes of the time the sled is at readiness.
2. Breakage of hitch device on motorcycle.
3. Looking back or down by contestant (contestant must look forward at all times during the full duration of the run and maintain eye contact with the flag person).
4. False starts.
5. Failure to wear required protective eye-wear and prescribed safety gear.
6. If the driver shifts gears once they have left the start line.
7. Failure to stop when the flag person waves the red flag for you to stop or for digging holes with spinning tires.
8. If contestants does not take his/her bike to the impound area for inspection and weigh-in, when directed by the field official.
9. If the bike does not meet all the requirements, set forth, to legally run in the sled pulling events.
10. If the motorcycle modified or tampered with in any way once the round is completed but before being inspected in the impound area.
11. During extremely muddy conditions, if competitor fails weigh-in during tech, competitor and team will be afforded ONE opportunity (while supervised by Track Official) to wash and clean off mud in attempt to become legal weight before disqualified. Rider and 2 people 5 minutes.

## **SLED DRAGS** *Continued*

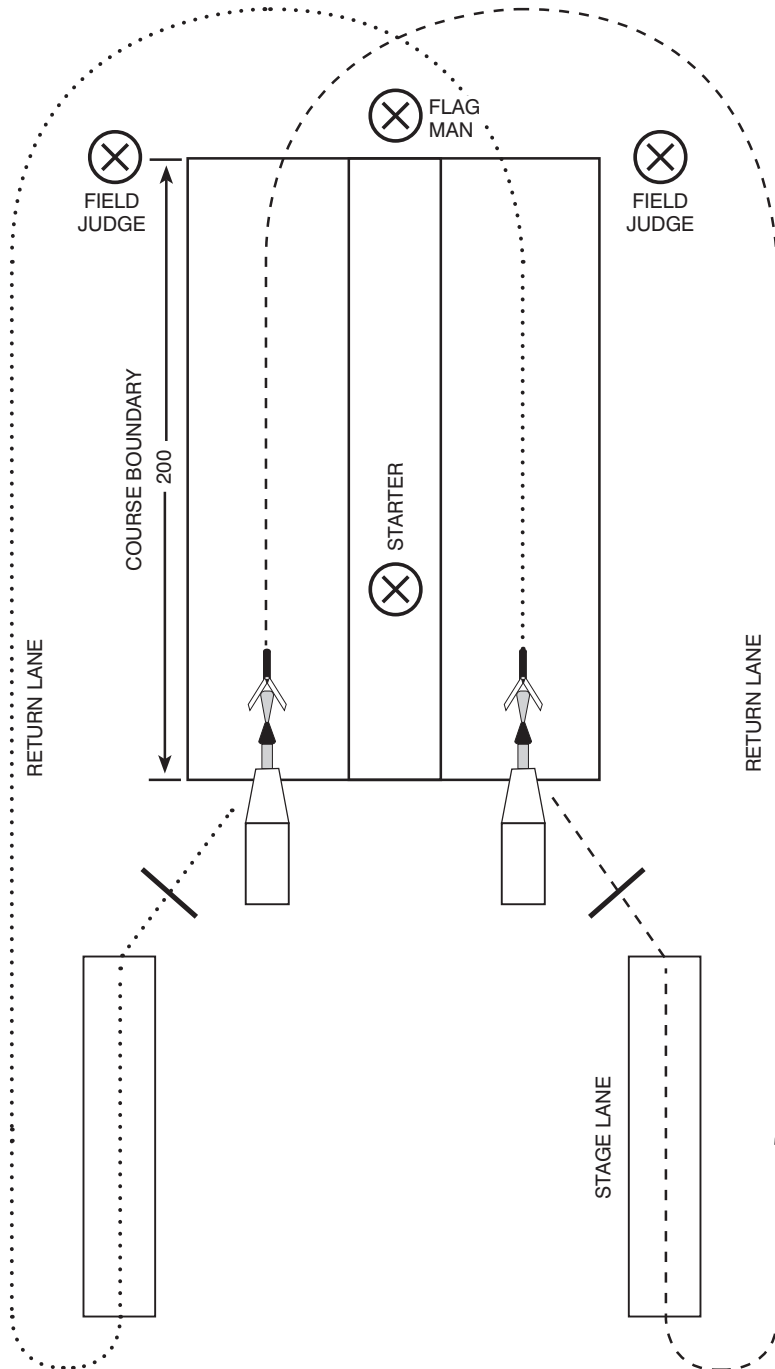
### **CONDITIONS & RESTRICTIONS (by class)** **SOLO SLED DRAGS**

1. The motorcycle's wheelbase cannot exceed 92 inches, and the combined weight of the rider, machine, and equipment cannot exceed 1,050 pounds. (ENTRANTS MAY BE WEIGHED IN AFTER EACH RUN).
2. The Rodeo field crew will provide the hitching device, or the contestants may provide his/her own. The hitching device will be a ring measuring 2 inches, inside diameter, and it must be no higher than the centerline of the front axle, nor farther than 24 inches from the center of the rear axle.
3. This event is considered a fuel class event and the bike's engine may run off of nitrous oxide, nitro methane, or alcohol as fuel.
4. The tires on the bike must be made of rubber and may not have studs or chains or anything that resembles/simulates studs or chains, and the tires must be approved by the field official.
5. You may not run dual tires in this class.

### **TRIKE SLED DRAGS**

1. Fuel Class - may use nitrous oxide, nitro methane, or alcohol as fuel.
2. Gas Class - may use pump gas only
3. The contestant must provide his/her own hitching device. The hitching device will be a ring measuring 2 inches inside diameter, and it must be no more than 15 inches off the ground nor farther than 15 inches from the center of the rear axle to the hooking point.
4. The tires on the bike must be made of rubber and may not have studs or chains or anything that resembles/simulates studs or chains, and the tires must be approved by the field official.
5. The trike's wheelbase cannot exceed 92 inches, and the combined weight of the rider, machine, and equipment cannot exceed 1,050 pounds in the GasTrike Class. The same combined weight cannot exceed 1,150 pounds in the Fuel Trike Class. (ENTRANTS MAY BE WEIGHED IN AFTER EACH RUN).

# SLED PULL



# PRIZE MONEY

Event	1st	2nd	3rd	4th
<b>Trike</b>	<b>\$800</b>	<b>\$500</b>	<b>\$250</b>	<b>\$50</b>
<b>Gas Trike</b>	<b>\$600</b>	<b>\$400</b>	<b>\$200</b>	<b>\$50</b>
<b>Solo Sled</b>	<b>\$600</b>	<b>\$400</b>	<b>\$200</b>	<b>\$50</b>
<b>Tire Ride</b>	<b>\$250</b>	<b>\$150</b>	<b>\$100</b>	<b>\$50</b>
<b>Slow Race</b>	<b>\$200</b>	<b>\$150</b>	<b>\$100</b>	<b>\$50</b>
<b>Barrel Race</b>	<b>\$200</b>	<b>\$150</b>	<b>\$100</b>	<b>\$50</b>
<b>Weenie Bite</b>	<b>\$200</b>	<b>\$150</b>	<b>\$100</b>	<b>\$50</b>
<b>Potato Haystack</b>	<b>\$200</b>	<b>\$150</b>	<b>\$100</b>	<b>\$50</b>



